

Venture Badge - Participation and Leading in Patrol Life (Estimated Completion Time 3 Months)

Theme / Thread	
Leadership and Interest	1. Attend a Venturing Foundations Course approved by the Venture Scout Programme Council. The course shall include a session on Scout Instructorship. <u>Note:</u> This is a mandatory course for all Venture Scouts <i>Fulfilling (1) and Pioneer Award Outdoor and Adventure will fulfill the requirement for NYAA Silver (Adventurous Journey)</i>
Adventure and Outdoor Core Scouting Activities are: <ul style="list-style-type: none"> • Camping • Outdoor Exploration / Expedition • Knotting & Pioneering • Outdoor Cooking 	1. Core Scouting Activities <ul style="list-style-type: none"> • Camping Participate in a TWO days ONE night Camp. <u>Note:</u> Venture Scouts who have completed the Core Scouting Activity (Camping) at Discoverer or Explorer under the Scout Progress Badge Scheme are exempted. • Outdoor Exploration / Expedition Use a map and compass to plan and execute an exploration hike/expedition of at least 15 km. <u>Note:</u> Venture Scouts who have completed the Core Scouting Activity (Outdoor Exploration / Expedition) at Explorer Award under the Scout Progress Badge Scheme are exempted. • Pioneering Participate in a pioneering activity. <u>Note:</u> Venture Scouts who have completed the Core Scouting Activity (Pioneering) at Discoverer or Explorer Award under the Scout Progress Badge Scheme are exempted. • Outdoor Cooking Participate in a cooking session in an outdoor setting. <u>Note:</u> Venture Scouts who have completed the Core Scouting Activity (Outdoor Cooking) at Discoverer or Explorer Award under the Scout Progress Badge Scheme are exempted. <i>Fulfilling (1) and Trekker Award (1a,1b and 2b) will fulfill the requirement for NYAA Silver (Skills).</i>
Sports and Physical Recreation	1. Complete the following: <ul style="list-style-type: none"> • Swim at least 100 m continuously in front crawl or breaststroke. • Walk at least 5 km in one hour.
Inspirations, Beliefs and Attitudes	1a. My Beliefs Share with your Patrol your beliefs and practices in your religion. (choose any religion to research into if you do not have one) <u>Note:</u> Venture Scouts who have completed Beliefs at Discoverer Award under the Revised Scout Progress Scheme are exempted. 1b. I Promise to Act Explain how the Scout Promise and Law inspire and guide you in your daily life as an adolescent. <u>Note:</u> Venture Scouts who have been in the Scout Section should take effort to interpret the Scout Promise and Law in a deeper way.