

Rover Journey

The Rover Journey comprises **two** award schemes, namely Rover Milestones and Personal Masteries that recognises progression in personal development and expertise in various domains respectively.

a. Personal Masteries

The aim of this component is to encourage Rovers to pursue their areas of interest and attain a high level of expertise and experience in these areas. It is a proficiency badge scheme where the expected level of expertise is at the instructional or coaching level. It will also encompass professional skillsets such as Accountancy, Field Facilitation and Counselling.

Badges will be awarded to Rovers to recognise their proficiency & unique skill sets in the various subject matter. This will ensure their expertise may be optimally employed during scouting programme and events.

This scheme will be tied in with the Adult Leader's Specialisation Badge Scheme administered by the National Training Team.

b. Rover Milestones

The Rover Milestones is akin to the former Progress Badge Scheme, where Rovers are recognised for accomplishing each tier of progression. Taking a Rover expedition to a mountain summit as an analogy, the Rover is rewarded for reaching each base camp. He is also free to choose which mountain and which peak to summit and certainly, the route that he chooses to embark on.

There are **four** Milestones that a Rover can achieve.

- i. Rover Badge
- ii. Wayfarer Award
- iii. Pathfinder Award
- iv. Baden Powell Award

Rover Milestones Framework

The focus of the Rover Journey is on encouraging Rovers to participate and be actively involved in Rovering. The aim of Rover Milestones is to provide Rovers with a non-exhaustive repertoire of activities they can do as a Rover and a young adult. This will help them gain valuable experiences in a wide array of areas while providing opportunities for personal development and growth.

Rover Milestones is designed based on a modular system where Rovers have to accumulate modular credits, known as Rover Miles, across 5 domains, to qualify for a Milestone award (tier).

a. Rover Miles Domains

Every module has a prescribed number of Rover Miles which will be accredited upon completion of the module. Rover Miles modules are divided into the following 5 domains. Each domain provides a comprehensive list of activities and experiences which Rovers can participate in to gain miles for their milestones and at the same time enrich their Scouting life. These domains develop the different aspects and experiences in a Rover's journey.

1. Fellowship

- a. Active Travelling and Intercultural Experiences
- b. Community Building

2. Open Air

- a. Adventure in the Wilderness
- b. Exploration and Expedition
- c. Campcraft and Woodcraft
- d. Sports and Physical Recreation

3. Service and Citizenship

- a. Active Citizenship
- b. Community Service
- c. Environmental Conservation
- d. WOSM Better Worlds Framework
 - i. SWA - Scout of the World Award
 - ii. MoP - Messenger of Peace
 - iii. WSEP - World Scout Environment Programme
- e. UN Sustainable Development Goals

4. Rovering to Success

- a. Leadership and Self-improvement (Life skills and professional knowledge)
- b. Economic and Social Integration
- c. Indoor Recreation and Interests

5. Back to Scouting

- a. Rovering Symbolic Framework - in action
- b. Squireship, Vigil, Investiture, Journey, Departure
- c. Scouting Lore and Knowledge
- d. Paying back to the Movement

b. Rover Milestones Qualification

For every Milestone, it is compulsory to complete a minimum accrued miles per domain. This number is further illustrated in the table below. This will provide a broad base of learning and experience for the Rover Scout in the course of his journey. Depending on the preference of the Rover, he may then choose to pursue more miles in other domains to attain his personal mastery or specialisation.

Additionally, core modules are set for every Milestones to ensure that Rovers going through the Journey meet the educational objectives of the section by the end of his/her journey. Core modules completed for each tier complements the 'minimum accrued miles per domain' criteria set in above paragraph.

For each Milestone, the Rover is to set his personal targets in each area of personal growth. These targets should be specific and measurable (qualifiable) and be accomplished within a reasonable timeline. At the same time, he is to understand one of the Rocks as detailed in Rovering to Success and work towards overcoming that Rock. His progress should be validated and facilitated through a planned coaching programme by the Rover Scout Leader culminating in each Milestone Review.

In other words, for a Rover to achieve each Milestone, the Rover has to do the following:

- Attain the minimum accrued miles for each domain.
- Complete all the core modules for that Milestone.
- Complete sufficient additional miles from the domain(s) of his/her choice until the total miles required for that Milestone is achieved.
- Review by the Rover Scout Leader or his/her designate.

c. Milestone Requirements

Milestones	Req'd Miles	Accr Miles	Min. Accr Miles/ domain	Other Miles accr	Ave. no. of modules (4 Miles/ mod)	Average Time spent (Months)	Core Modules
Rover Badge	20	20	4	0	4	6	SC1404 - Squireship, Vigil, Investiture
Wayfarer Award	40	60	8	20	10	12	RS1108- The Importance of First Aid FE1101 - Understanding Religion
Pathfinder Award	60	120	18	30	15	18	OA1405- Scout Master CS3201 - Active Volunteering
Baden Powell Award	80	200	30	50	20	24	OA3101 - Overseas Expedition RS1109 - ULTWBC- Final Leap RS1113- Personal Masteries I SC4301 or SC3202- Rover Affairs <i>* at least 3 completed by Pathfinder, all completed for BPA</i>

6. Rover Milestones Modules Characteristics

Rover Journey Modules are non-exhaustive and encompass a wide range of activities that Rovers can embark on that would contribute to their Rover Journey. However, such activities need to be of a minimum standard, based on the following factors:

- **Exciting**
 - Attractive to the general Rover population.
 - Interesting for Rovers to participate in.
- **Challenging**
 - Pose a certain level of commitment to the Rover which will allow ample time to partake and reflect on its experiences and values.
 - Allows opportunity for Rovers to challenge limits and step out of comfort zone.

- **Engaging**
 - Involves and allows opportunity for interaction and involvement.
 - Stimulates personal growth and development.
- **Rewarding**
 - Rover stands to gain valuable experience and satisfaction.
 - Impacts others positively, creating change and improvements of one's skill set or knowledge.

Sample Module

Domain	Open Air
Code	OA115
Title	Experience Scuba!
Objectives (Why)	To engage Rovers in a fun form of outdoor recreation which promotes an active lifestyle. Experience the wonders of Nature through interaction and observation of marine flora and fauna.
Description of Module (How and What)	Attain Open Water Diving Certification as certified by any diving centres.
Duration (When)	1 Month
Validation	RSL, Accredited Organisation
Module Characteristics (Areas of Personal Growth)	Physical, Emotional, Character, Spiritual
Module Characteristics (General)	Course based, Certification, Progressive learning, Adventure, Outdoors
Remarks	
Rover Miles	4 miles

7. How Miles are accredited?

Rover Journey Modules are stratified to 4 levels depending on 4 crucial factors. Stratification of the modules results in a graduated points system of 2, 4, 6, 8 or 10 miles depending on 4 factors: difficulty, time, impact and importance.

- Difficulty**
 - Is the module difficult and challenging for Rovers to participate in?
 - What role will Rovers play in this module? Organiser vs. Facilitator vs. Participant.
 - What is the scale of the activity?
- Time**
 - What is the time commitment required to complete the module?
 - Does the module require any pre-planning or post-evaluation?

c. Impact

- i. What is the impact the module has on others?
- ii. What other areas will the module impact? i.e. environment, landscape, culture etc.
- iii. How lasting will these impacts be on the affected parties?

d. Importance

- i. How important is this module in developing a Rover on his/her Rover Journey?
- ii. How many areas of personal growth (SPICES) does the module allow the Rover to develop? To what extent are these opportunities for development?

Points to Miles Rubrics

Points	Module Level	Miles
3 - 4 Points	Level 1	2 miles
5 - 8 Points		4 miles
9 - 11 Points	Level 2	6 miles
12 -14 Points	Level 3	8 miles
15 - 16 Points	Level 4	10 miles

Any modules that have 3 or more '0's within the rubrics will not be accepted into the Rover Journey. This is because such modules do not provide holistic developmental opportunities and hence do not meet the module requirements of a Rover Journey Module.

Module Miles Points Rubrics

Difficulty	Time	Impact	Importance
0 - activity requires minimal effort and ability to complete	0 - activity can be done during Rover's leisure time, does not require additional time commitment	0 - activity only impacts self, minimal impact on others	0 - activity has minimal importance to participant's life/ journey
1 - activity requires effort and ability to complete	1 - activity requires at least 2 - 4 hours.	1 - activity impacts self and immediate community/ environment e.g family, crew, scout group	1 - activity has significant importance to developing participant's life/ journey Activity promotes growth in one aspect of SPICES
2 - activity is difficult for participant to complete, testing abilities but still within an individual's means	2 - activity requires at least 1 day (8 hours) to a maximum of 4 days worth of activities within a month	2 - activity impacts self and larger community/ environment e.g residents around constituency	2 - activity has the potential to reshape participant's outlook on life Activity promotes growth in at least 2 aspects of SPICES
3 - activity is more difficult to complete, requiring participants to move out of comfort zone	3 - activity requires at least 5 days to a maximum of 14 days worth of activities within 3 months	3 - activity impacts self and community on a nationwide scale	3 - activity draws importance to alter participant's personal goal and aspirations Activity promotes growth in at least 4 aspects of SPICES
4 - activity is very difficult to complete, requiring participants to stretch themselves and maximise their ability and knowledge	4 - activity requires more than 15 days worth of activity within 6 months	4 - activity impacts self and regional / international community	4 - activity will significantly change the life of a participant Activity promotes holistic growth in all aspects of SPICES

8. Modules Management (Addition, Alteration & Deletion)

Rovers who wish to contribute to the Rover Journey can do so by proposing new modules through the Rover Journey Management System. Proposed modules will be put forth and reviewed on every 3rd National Rover Roundtable meeting of the year. The Crew Representatives will have to deliberate and approve these modules before implementation in the following year. The NRR will review the proposed modules based on the 4 criteria set and the miles attached to the module based on the 4 factors written above.

All Rover Journey Modules will have to be approved by the NRR and endorsed by the NRAC before implementation or changes can be made for the next work year. Rovers who would like to propose modules for use in their own Rover Journey are encouraged to do so in advance so it does not disrupt their Rover Journey.

9. Rover Portal (Learning Management System)

The Rover Portal is a Learning Management System (LMS) that will be put in place for Rovers to monitor and record their Rover Journey. The LMS serves a few functions with regards to the Rover Journey.

- a. **Progress Monitoring**
 - i. Rovers can register and monitor their progress in the Rover Journey.
 - ii. Rovers have the ability to map out modules to fit personal preference when pursuing the next award.
- b. **Acknowledgment & Validation**
 - i. SSA, NRC, NRAC and RSLs will have the ability to acknowledge and validate Miles for Rovers.
- c. **Hassle-free**
 - i. Rover Portal serves as a replacement for a hardcopy progress scheme logbook.
 - ii. Allows streamlining personal progression report while limiting need for tedious journaling and logging.
- d. **2-Way Engagement Model**
 - i. Rovers can propose new modules to expand Rover Journey Module Bank.
 - ii. Rover Portal will serve as a platform for future surveys conducted by SSA, NRC for Rovers and for feedbacks on events, workshops and courses.

10. Submission and Validation of Modules

Upon completion of requirements for modules, Rovers will be given a period of 3 months from the date of completion to register the module within the Rover Portal together with the necessary supporting documents for it to be valid for miles accreditation. The rationale for the time period is to ensure that reflections and project reviews are conducted timely following the completion of the activity or project.

After the submission of the module requirements, the validator will need to complete the validation process within 3 months. During this period, the validator will discuss with the Rover should he require more information or further work.

Failure to do so will result in the non-validity of the activity or project conducted for the module. However, Rovers may appeal for a longer period of module submission and validation to the NRC should the matter arise.

11. BPA Nominations

Having completed all the requirements of the Rover Journey Milestones, Rovers may file for BPA nominations through the Rover Portal. The NRC and NRAC will assess the validity of the nomination and notify Rovers on the outcome of the nominations. Successful Rovers will then have to attend the BPA Interview which will be convened by the NRAC Chairperson.



ROVER SCOUT
BADGE



WAYFARER
AWARD



PATHFINDER
AWARD



BADEN POWELL
AWARD