VENTURE SCOUT TRAINING SCHEME 2005

General Scheme

The General Scheme of the Venture Scout Badges consists of: -

Three Progress Badges: Venture Scout Standard Award (VSS)

Venture Scout Cord Award (VSC) President's Scout Award (PSA)

Eight Proficiency Badges: Leadership, Skill, Activity, Responsibility, Service, Citizenship, Personal

Development and Self Reliance.

National Campaign Badges: National Heritage Trail Badge, Crime Prevention Badge, Total Defence (Gold)

Badge and Scout Docent Badge.

Permitted External Badge: National Youth Achievement Awards (NYAA), Adult First Aid (Singapore Red

Cross Society or St John's Ambulance Brigade) and Bronze Medallion or

higher (Singapore Life Saving Society).

Matrix Scheme

Both the Venture Scout Standard and Venture Scout Cord development progress in a matrix system of eight fields of proficiency. A Venture Scout who completed all requirements of the Venture Scout Standard (*vertical progression*) will qualify for the Venture Scout Standard, and similarly for the Venture Scout Cord. A Venture Scout who completed successfully all requirements within a field of Proficiency (*horizontal progression*) from Venture Scout Standard to Venture Scout Cord stepwise, will qualify for the individual Proficiency Badge.

All the requirements of the Venture Scout Training Scheme should be attempted only after the youth member has registered with The Singapore Scout Association (SSA) as a Venture Scout except for those exemptions allowed within the Training Scheme.

All the requirements of the Venture Scout Training Scheme should only be assessed and certified by a warranted Venture Scout Leader (VSL), a warranted Assistant Venture Scout Leader (AVSL), or a qualified member of an appointed professional organisation. In the event of that no such person is available, the VSL should request assistance from the National Venture Scout Council (NVSC).

Special

The requirements of the Citizenship Proficiency Badge and the Personal Development Proficiency Badge are shared between Venture Scout Standard and Venture Scout Cord.

Venture Scout Standard Award

Before being awarded the Venture Scout Standard, the Venture Scout must successfully complete the competency field requirements listed in the table "Summary of Syllabus".

The Venture Scout Standard is awarded by the District Commissioner, upon the recommendation of the Venture Scout Leader.

Venture Scout Cord Award

Before being awarded the Venture Scout Cord, the Venture Scout must hold the Venture Scout Standard and successfully completed the competency field requirements listed in the table "Summary of Syllabus".

The Venture Scout Cord is awarded by the Area Commissioner, upon the recommendation of the Venture Scout Leader.

Summary of Syllabus

	Venture Scout Standard	Venture Scout Cord
Leadership	 Venture Leadership Course (VLC) Successfully complete a VLC approved by National Venture Scout Council. (A) Instructional Leadership Assist in conducting teaching sessions in a leadership camp (Sixer's Training Course, Patrol Leader's Training Course or perform a similar role in a Girl Guide's Patrol Leader's Training Course, School Prefect's Leader Training Course, or other such courses as approved by the VSL). OR (B) Project Leadership Lead a committee, as either the Chairman or Vice-Chairman, in a project approved by the VSL from conceptualisation to evaluation, of which the entire process should take no less than 2 months. 	 1. Leadership Appointment Hold a leadership appointment or role of responsibility successfully for no less than 6 months in the Unit or one approved by the VSL beforehand. Example: President/Vice-President of a club or society, Captain/Vice-Captain of a team, Stage Director, Chairman/Vice-Chairman of a Executive Committee, Peer Support Leader, etc. The Venture Scout should discuss with the VSL and record his/her role, responsibilities, terms of duties, targets, achievements, etc. and later evaluate with the VSL.
Skills	1. (A) First Class Scout Award OR (B) Basic Scouting Skills (Refer to Progress Badge Scheme - Land Scout) • First Aid 1, 2, 3 • Knots 1, 2 • Exploration 1, 3a-c • Drills 1, 2, 3 • Pioneering (First Class Scout Award) • Cooking 1, 2, 3 • Outdoor Precautions (Advanced Scout Standard Award) • Camp 1, 2 Note: Holders of the Scout Standard Award or Advanced Scout Standard Award are exempted from the relevant sections covered. 2. Night Exploration • Plan, organise and conduct a night exploration of distance no less than 20 km. • A basic Exploration Log is required for those without First Class Scout Award. Note: Holders of the Chief Commissioner's Award are exempted.	 Exploration Test Pre-requisite: Venture Scout Standard and valid First Aid or Life Saving license. Basic requirements: 2 companions and Exploration Log. May be conducted at Unit / District or Area level. Exploration Logs may be called up at random by the National Venture Scout Council for audit of standards. (A) Land Exploration Distance of no less than 60 km on foot, over a minimum of 2 days 1 night. Day exploration, night exploration and survey element. OR (B) Cycling Exploration Distance of no less than 100 km on bicycles, over a minimum of 2 days 1 night. Day exploration, night exploration and survey element. OR (C) Sea Exploration Distance of no less than 45 km on kayaks or sailing boats, over a minimum of 2 days 1 night. Day exploration and survey element. Note: VSL must attend a half-day workshop organised by the National Venture Scout Council to be accredited as Examiners.

Activity

- 1. Indoor or Outdoor Activity
 - Show evidence of progress and sustained interest in an indoor or outdoor activity over a minimum period of 6 months.
 - Example of indoor activity: Music, Drama, Martial Arts, Dancing, Photography, Computer Programming, Bowling, etc.
 - Example of outdoor activity: Pioneering, Abseiling, Swimming, Diving, Kayaking, Sailing, Soccer, Basketball, etc.

Note: Venture Scouts may continue their activity for another 6 (12) months to qualify for the NYAA Silver (Gold) Skills.

2. (A) Physical Fitness
Achieved the NAPFA Silver Award.

OR

- (B) Achieved the NAPFA Bronze Award and <u>one</u> of the following:
- Swim at least 400m continuously in front crawl or breast stroke
- Run and/or jog at least 5 km continuously
- Kayak at least 5 km in 1 hour
- Walk at least 6 km in 1 hour
- 3. Scout Instructorship Course (SIC)
 - Successfully complete a SIC approved by National Venture Scout Council.

1. Activity Instructor Course (AIC)

- Pre-requisite: Venture Scout Standard and a basic level of proficiency in the chosen activity.
- Basic requirements: Organise and conduct a basic course for similar activity to at least 4 Scouts or Venture Scouts, over a minimum period of 6 sessions as the Onthe-Job-Training (OJT).
- (A) Successfully complete an AIC organised by the National Venture Scout Council.
- Example: Foot Drill Instructor Course, Pioneering Instructor Course, Camp Craft Instructor Course, etc.

OR

- (B) Successfully complete an Instructor-level course organised by an approved organisation.
- Example: Archery Instructor Course, Kayaking Coaching Level 1, Dragon Boat Instructor Course, etc.

OR

- (C) Do-It-Yourself (DIY) Instructor Course
- All DIY Instructor Courses must be approved by the National Venture Scout Council. A proposal of course structure, syllabus and schedule must be submitted for approval at least 6 weeks before its commencement. In cases of specialised activities, a qualified Examiner must be submitted as part of the proposal.

Note: All AICs inclusive of OJT should range between 10 to 12 sessions. Each session is a period of at least 3 hours, of which no more than 2 sessions should be held in a day.

Responsibility

- 1. Emergency and Rescue Skills
 - Successfully complete one of the following:
 - Standard First Aid Course by Singapore Red Cross Society
 - Adult First Aid Course by St. John's Ambulance Brigade
 - First Aid qualification by National First Aid Council
 - Bronze Medallion by Singapore Life Saving Society
 - Community Emergency Preparedness Programme (CEPP) by Singapore Civil Defence Force
 - Similar courses approved by National Venture Scout Council

- 1. (A) Emergency and Rescue Duty
 Attached to a recognised authority for First
 Aid, Life Saving or Civil Defence.
 - Active duty of a minimum of 8 hours.

OR

- (B) Part of a team set up to render First Aid, Life Saving or Civil Defence duty at an outdoor event.
- Active duty of a minimum of 8 hours.
- Evidence of proficiency in compilation of a shift report and treatment log.

Service

- 1. Community Service
 - Provide a minimum of 10 hours of service over no less than 2 months in the same organisation.
 - Service may be to a recognised Voluntary Welfare Organisation, school authority or religious body.

1. Community Project

- Organise and conduct a community project whose key objective is to create a positive impact on the target group, which may be a Cub Scout Unit, Voluntary Welfare Organisation or religious body.
- Project should be over a minimum period

of 3 months from planning to evaluation. Area of involvement should encompass administration, logistics, programme, planning, conducting of activities and evaluation. A Project Log should be maintained to record reflections and lessons learnt. The ratio of Venture Scouts under assessment to the number of participants should not be greater than 1:20. (A) Day Event • Event should be over at least 8 hours. Example: Community camp fire, Cub Scout Field Day, environmental awareness exhibition, etc. OR (B) Overnight Camp Camp should be over at least 2 days 1 night. Example: Children's Camp, Cub Scout Skill Camp, etc. Must be a different camp from the one chosen under "Instructional Leadership". Citizenship 1. Complete one of the following: 1. Complete any additional one. (A) National Defence • Successfully complete the Total Defence Badge, Crime Prevention Badge, Pre-NS Camp or act as a National Educational / Total Defence ambassadors. (B) Community Living • Make an arranged visit to a government department, statutory board, community centre or public organisation, and make a report on how it is organised and its purpose in society. • Example: Neighbourhood Police Centre, Public Utilities Board, Town Council, Housing Development Board, Sewage Department, Water or Power Plant, National Trade Union Congress, Juvenile Court Singapore Parliament House, Singapore Immigration and Registration, Small Claim Tribunal, National Parks Board, etc. (C) Cultural Involvement • (i) Participate in cultural exchange between at least 2 different cultures in Singapore or with visiting groups from overseas. (ii) Participate in an overseas Scout Jamboree or Cultural Exchange Programme approved by the VSL. (D) Heritage

Successfully complete the National Heritage Trail for Venture Scouts organised by SSA.

(E) National Attractions Ambassadors

• Successfully complete the Scout Docent Badge.

(F) Citizenship

• Participate in activities that VSL deems to promote citizenship or community living.

Personal Development

1. Complete two of the following:

(A) Career Awareness

- (i) Attend a talk, seminar or exhibition on Career Guidance and Development. Discuss with VSL and make a short presentation to own Unit on how to choose a career.
- Example: Career events organised by Ministry of Education Career Guidance Unit, Ministry of Manpower, Singapore Professional Foundation, Singapore Armed Forces or Home Team Career Centre, Public Service Commission, Careers Exhibition, Scholarship Seminar, etc.

OR

- (ii) Make an <u>arranged visit</u> to a chosen industry, corporation, statutory board or a medium-sized company*. During the visit, make a report on the different kinds of jobs and careers available, remuneration, staff incentives, job security, training opportunities and other details, which will help you in understanding the choosing of a career. Discuss with VSL or make a presentation to own Unit.
 - * A medium-sized company in this context refers to one with at least 25 staff and 5 different levels of job description.

(B) Self Improvement

- Successfully completed a course or seminar on <u>one</u> of the following topics pertaining to Self Improvement. The following is a sample list, but it is by no means exhaustive. You may also seek your VSL for his/her advice on a relevant subject on Self Improvement.
- Example: Public Speaking, Social Etiquette, Effective Communications, Effective Study Technique, Time Management, Emotional Intelligence, Accelerated Learning, Mind Mapping, Effective Writing Skills, Creative Writing, Creative Thinking, Boy-Girl Relationship, Team Dynamics/ Confidence Training, Brainstorming, etc.

(C) Spiritual Development

- (i) Understand the religious policy of SSA.
- Discuss with VSL and conduct an activity on moral values and implications of the Scout Promise and Law in our daily lives.
- Suggest practical ways to apply the Scout Promise and Law in our daily living.

1. Preparing for Job Interview

- Select a recruitment advertisement from the newspapers that interests you and discuss with VSL why would you apply for the job.
- Prepare a Curriculum Vita and a letter applying for the job.
- Carry out a mock job interview with your VSL.
- Record a checklist of the preparations made for the interview.

Additional for Venture Scouts pursuing the PSA:

- Prepare a Curriculum Vitae (CV) and a letter introducing yourself, and why are you interested in pursuing the PSA.
- Submit CV and letter together with the PSA Candidacy Application Form.

OR

- (ii) Participate regularly in personal religious activity.
- Be able to discuss and explain beliefs and its application to the Scout Promise and Law.
- Present a study of the religious organisation.

OR

• (iii) Make a study of at least 3 religious groups, explaining similarities and differences.

(D) Physical Development

- Show improvement of overall performance and genuine effort in physical recreation or sports.
- At least 30 hours over a period of 10 weeks.
- Must be a different activity from the one chosen under "Activity".
- Note: completion of this portion also satisfies the requirement for the NYAA Physical Recreation.

Self-Reliance

1. Survival Skills

- Pack and know the usage of a personal survival kit.
- Demonstrate 2 techniques of fire starting.
- Demonstrate knowledge of rescue signals and 2 techniques of sending them.
- Demonstrate how to source, collect and prepare water for consumption.
- Demonstrate how to prepare baits and make animal traps.
- Demonstrate construction of an improvised shelter for 2 people.
- Prepare a meal for 2 comprising of rice, 3 main dish, soup, hot drink and dessert using backwoodsman cooking technique.

2. Home Economics

Complete any 7 of the following:

- Mend and iron clothing
- Wash, dry and fold clothing
- Change bed linens and curtains
- Sweep and mop (or vacuum) floor
- Marketing for fresh ingredient for a simple meal for 4
- Prepare a simple meal for 4
- Change light bulbs and fuses
- Clear a choked sink
- Hang a frame onto the wall (with no existing nail or hook available)
- Change water and clean a medium sized fish tank

Note: Venture Scouts who took Home Economics or Technical Studies in Secondary school may be exempted for the relevant portion.

- 1. Venture Scout Cord Camp (VSSC)
 - Successfully complete a VSSC approved by National Venture Scout Council.

The President's Scout Award

A Venture Scout who has completed all requirements for the Venture Scout Cord Award short of Citizenship and Service will be eligible to be registered with the National Venture Scout Council as a President Scout Award (PSA) Candidate. The Venture Scout must be recommended by his/her Venture Scout Leader. Application is open throughout the year and will be processed on the first Saturday of February, May, August and November.

The PSA Candidate must pass all the below assessments before he/she is eligible for PSA Nomination and Selection Interview.

The President of the Republic of Singapore is pleased to authorise the issue of a special Parchment Certificate to Venture Scouts who have gained the PSA.

The Venture Scout may continue to wear the Chief Commissioner's Award until he/she gains the PSA.

The PSA is granted by the Association on the recommendation of the Scout Council.

1. President's Scout Award Project

The PSA Candidate will be assigned a Project by the National Venture Scout Council individually. The Candidate will be assessed by National Venture Scout Council appointed assessor on his/her management capability while performing given role or holding appointment in the assigned Project.

The President's Scout Award Candidate must demonstrate ability in managing limited resources to accomplish his/her mission, ability to work under pressure and manage any crisis within his/her capability.

At the end of the assigned Project, the PSA Candidate has to submit a report to the National Venture Scout Council as part of the assessment.

2. A.S.P.I.RE.

A residential, outdoors activity-based, leadership assessment conducted by the National Venture Scout Council. The PSA Candidate will be assessed on their leadership, teamwork and demonstrate at least above average level of proficiency in area of <u>A</u>dventure, <u>S</u>elf Reliance, <u>P</u>hysical well-being and Fitness, <u>I</u>nitiative and Rescue.

PSA Candidates who demonstrate the practice of Scout Motto, Scout Promise and Law consistently in this assessment will be desirable.

3. PSA Selection Interview

Before being recommended for the PSA, the Candidate has to appear before a PSA Selection Committee set up by the Scout Council with representatives from Ministry of Education, National Youth Council, Scout Council, National Programme Council, and the National Venture Scout Commissioner.

NATIONAL CAMPAIGN BADGES

National Heritage Trail Badge

This is a joint Uniformed Group CCA proficiency badge with National Heritage Board programme inspired by former President Ong Teng Cheong's parliamentary address in 1997. This proficiency badge aims to stimulate and guide our Scouts to appreciate the rich heritage of Singapore through outdoor pursuit and fun learning.

The requirements for Venture Scouts will be the same as those for the Scout Section but higher standards of presentation will be expected.

The Venture Scout must complete successfully the requirements below before he/she is awarded with the badge.

Venture Scout who passes this proficiency badge can use this to satisfy the Citizenship requirements of either Venture Scout Standard or Venture Scout Cord.

- (i) Understand the role of National Heritage Board and the distinct functions its various facilities perform.
- (ii) Choose one topic or theme from our history and design a Heritage Trail. The places of interest selected for the candidate's Heritage Trail shall be sufficient enough to give a good overview of the chosen historical or cultural traditional topic.
- (iii) Produce a guidebook for the chosen Heritage Trail. It shall contain a small version of the map of the selected Heritage Trail, an introduction to topic selected and brief descriptions with illustrations of the places of interest found along the Heritage Trail. Candidate may want to highlight with details on a few of these places of interest that are very significant to the historical topic selected. The guidebook can also be a multimedia presentation.

Total Defence (Gold) Badge

The Total Defence Badge aims to develop the individual youth as an active participant in Total Defence. This is achieved by having youth participate in Total Defence activities, as well as organising them for others. The Bronze badge stressed the importance and necessity of such participation for nation building and defence, while the Silver badge introduced students to activities and projects which could contribute to these. The theme of Gold badge is "Preparing for the future", culminating the learning experience from Bronze & Silver badge. There is also an additional element of individual character development in the Gold badge.

The Venture Scout must complete successfully the requirements below before he/she is awarded with the Gold badge.

- (i) Acquired the Bronze and Silver Total Defence Badge
- (ii) Presentation of Scrap Books

The Venture Scout is to continue their scrapbook collection from Bronze & Silver badge. The criteria for assessment remain the same for Gold badge.

(iii) Total Defence Project

The Venture Scout should participate and lead in a group project with theme related to Total Defence. The projects aims to widen his/her scope of Total Defence knowledge and enable the Venture Scout to gain experience of what is involved.

Within this group project, the Venture Scout will see the manifestations of the individual arms of Total Defence:

Psychological Defence Social Defence Economic Defence Civil Defence Military Defence

(iv) Written Test on Total Defence Knowledge

The Venture Scouts will attend a lecture and/or discussion by their Unit Leader (or appointed School Teacher for Total Defence Badge package) on Total Defence, based on the standard Study Notes of the Total Defence package.

A written test will be conducted by their Unit Leader (or appointed School Teacher) on the Total Defence knowledge after the Study Notes has been discussed with the Venture Scout.

(Please refer to the actual Total Defence Badge package for details and updates on the requirements)

Crime Prevention Proficiency Badge

The Neighbourhood Watch Scheme (NWS) was launched in Jun 81 as a joint project of the Republic of Singapore Police and the Resident's Committee (RCs). In simple terms, 'Neighbourhood Watch' is a project in which neighbours cooperate among themselves in small groups to protect each other and their homes against criminals.

On 27 Apr 97, the Neighbourhood Watch Zone (NWZ) Scheme was launched by Minister for Home Affairs, Mr. Wong Kan Seng. 25 RCs participated in the NWZ pilot scheme. Under the scheme, NWGs will be an integral part of the RC structure. The Scheme was progressively introduced in all the RCs, Resident Association (RAs), and Neighbourhood Committees (NCs) in private housing estates in Singapore. More than 500 NWZs has been officers in formulating and implementing crime prevention activities and programmes to meet the needs of the residents in the community. All residents will participate in the NWZ scheme.

The objectives of NWZ Scheme are to:

- Encourage mutual help among neighbours
- Keep neighbourhoods safe from crime
- Instil awareness of potential threats in the estate
- Enhance civic mindedness, neighbourliness and social responsibility
- Give RC members a more important role in the community
- Give residents a greater sense of security, participation and stake in the community

The Venture Scout must complete successfully the requirements below before he/she is awarded with the badge.

i) Have a Knowledge of: -

- a) Principle of crime prevention and concept of self-help to prevent crime
- b) Prevention measures against different categories of crime
- c) Neighbourhood Watch Zone Operation Identification Schemes and their operations
- d) The role and functions of National Crime Prevention Council
- e) Police organisational set up and its function
- f) Geographical boundaries of Police Land Divisions and the various locations of Police Stations
- g) How and when to report crimes/suspicious situations

ii) Personal Assignments: -

- a) Participate actively in the Neighbourhood Watch Zone Scheme and persuade their parents to participate in NWZ
- b) Bring handouts, pamphlets, and checklist on crime prevention to the attention of parents
- c) Persuade parents on the implementation of preventive measures to protect their homes and properties
- d) Practise regularly measures of crime prevention at home, in school and on the streets
- e) Take part in Operation Identification by marking on personal valuables
- f) Visit a crime prevention exhibition held at any public housing estate or locations or visit the crime prevention display room at the various Police Land Divisions
- g) Keep a logbook of articles, newspaper cuttings, photographs/pictures on crime prevention. Marks will be awarded for content, effort and presentation. The Passing mark is 50%.
- h) Design a poster measuring at least 37.5 cm x 27.5 cm with any form of materials, depicting the theme on crime prevention. Marks will be awarded for message, effort and presentation. The Passing mark is 50%.

iii) Written Test: -

a) Must have successfully completed parts (i) and (ii).

- iv) Addition assignments for Venture Scouts:
 - a) Propagate the crime prevention message by discussing the handouts, pamphlets, checklist on crime prevention with their parents and with at least two of their neighbours/friends and to persuade them to implement the recommended crime prevention measures
 - b) Persuade at least two of their neighbours/friends to participate in the Neighbourhood Watch Zone and Operation Identification Schemes
 - c) Read and write a review of two articles on crime prevention published in magazines, newspapers, etc.

A Venture Scout who has gained the badge as a scout will be exempted from (i), (ii), (iii).

(Please refer to the Handbook for Crime Prevention Proficiency Badge Scheme for details and updates on the requirements)