# THE FIRST CLASS SCOUT BADGE

- 1. Leadership Training
- 2. Outdoor Proficiency Badge
- 3. Conservation/Environment Proficiency Badge
- 4. First Aid (3)
- 5. Cooking (3)
- 6. **Pioneering Project**
- 7. Camp (3) 10 nights
- 8. Exploration (3)
- 9. Footdrill (3)
- 10. Service (2)

Before being awarded the First Class Scout Badge, the Scout must pass the following tests:

### 1. Leadership Training

a) Attend a leadership training course approved by your District Commissioner.

# 2. Outdoor Proficiency Badge

 a) Attain at least one of the following proficiency badges : Camper, Camp-craft, Explorer, Pioneer, Camp Cook, Rock-Climber, Abseilor, Mountain-Trekker, Canoeist, Boatman, Helmsman, Skin-Diver, Airman.

### 3. Conservation/ Environment Proficiency Badge

a) Attain at least one of the following proficiency badges : Water Conservation, Energy Conservation, World Conservation (Green Stage)

### 4. First Aid (3)

- a) Know how to handle an emergency situation such as fire, road accident, drowning, electrocution.
- b) Know the priority of treatment for casualties
- c) Know the proper handling of fractures
- d) Demonstrate Cardio-Pulmonary resuscitation
- e) Perform emergency evacuation.

# 5. Cooking (3)

a) Plan the menu for a weekend patrol camp. Cook at least 2 meals for the patrol during patrol or unit camp.

# 6. Pioneering Project

a) With the assistance of your patrol, construct an aerial runway, a bridge or a tower.

# 7. Camp (3) - 10 nights

a) Have camped outdoors under tentage for a total of at least 10 nights.

# 8. Exploration (3)

- a) Understand what is back-bearing, the contour system, compass variations.
- b) Know how to overcome obstacles and to locate your position during an navigation
- c) Carry out a pacing exercise and know how to estimate distances traveled.
- d) Go for an overnight expedition with one companion and make a hike report of the journey (distance about 30 km plus 15 km)

# 9. Drill (3)

a) Be able to command a contingent of scouts on both stationary and mobile drills.

# 10. Service (2)

- a) Assist a Venture Scout in PSA tests or a Scout in CCA tests
- b) Visit and render service to a Home or a Cadet Scout Unit for at least 4 hours over at least 3 separate occasions.
- c) Perform some household chores or assist your parent or guardian in their work for at least 2 hours per week over at leas 6 months.