

THE CHIEF COMMISSIONER'S AWARD

1. **Appointment of Responsibility**
2. **Exploration (4)**
3. **Service (3)**
4. **Rescue**
5. **Skill Instruction**
6. **Fitness**
7. **Civics**
8. **Interview**

Before being awarded the Chief Commissioner's Award, the Scout must pass the following tests:

1. **Appointment of Responsibility**

- a) Hold the appointment of a SPL, PL, APL, QM or Scribe for a period of at least 6 months

2. **Exploration (4)**

- a) Lead a patrol of at least 4 other Scouts on an overnight hike. The emphasis of this test is on leadership and planning, and not endurance. The candidate is also expected to impart some exploration skills to the Scouts during the course of the hike. The candidate should discuss with the examiner what he intends to teach and show the lesson plan to the examiner. The distance covered should be about 30km. The examiner must be HQ appointed.

3. **Service (3)**

- a) Perform at least 8 hours of service to a Cadet Scout Unit of Home over at least 4 separate occasions.

4. **Rescue**

- a) Attain either the Life-Saver or Ambulance Proficiency Badge.
- b) Demonstrate the use of 3 rescue knots

5. **Skill Instruction**

- a) Be able to instruct and test another Scout in a skill/ outdoor proficiency badge.

6. **Fitness**

- a) Achieve any one of the following :
 - i) Aerobic fitness – NAPFA silver standard
 - ii) Swimming – 500 m
 - iii) Canoeing – 3.5 km in one hour
 - iv) Sports – Represent the school and play a game regularly for at least one year
 - v) Attending martial arts training regularly for at least one year.

7. **Civics**

- a) Hold one of the following Proficiency Badges :
 - i) Civics
 - ii) Anti-Drug Abuse
 - iii) Crime Prevention
 - iv) Healthy Living
 - v) Civil Defence
 - vi) Total Defence (Silver)

10. **Interview**

- a) Attend an interview to evaluate the suitability of the candidate for the award.