The Singapore Scout Association National Programme Council



Outdoor Scouting (Choose Two)

1. **MAP**

Know at least eight map symbols and be able to find them on an Ordnance Survey map or know how to find a place of interest on a Street Directory of a Travel Map.

2. OUTDOOR COOKING

Cook an egg, sausage, etc with an open fire.

3. **KNOTS**

Learn how to tie at least two knots and use them to take part in a game.

4. COMPASS

Know the eight points of the compass and use them to take part in a game.

5. HIKING

Go on a short hike with your Leader and know what to wear and take with you.

6. MODEL PIONEERING

Build a model using sticks, elastic bands and string.

7. CAMPING

Help pitch a tent and know how to take care of it.

Sports and Hobbies

Show a sportsmanlike attitude in all Pack games and activities and know why this is important.

Helping Others (Choose One)

1. FIRST AID

Show you know how to apply antiseptic cream on a simple cut and put on a plaster by yourself. Know how to make a patient comfortable and reassure him or her.

2. WATER SAFETY

Name at least three basic water safety rules and tell others about water safety by drawing a poster, making up an activity or sketch or a game.

3. HOME SAFETY

Know the common causes of accidents in the home and how to prevent them and tell others about home safety by drawing a poster, making up an activity or sketch or a game.

4. SPECIAL GOOD TURNS

Carry out a special good turn for someone who needs help which involves you in extra time or effort.

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5. HELPING AKELA

Do something special to help your Akela during a Pack meeting or activity.

Looking After Myself

ROAD SAFETY - Show you know how to behave as a pedestrian and know how and where to cross the road safely.

Science and Nature (Choose One)

1. SCIENCE EXPERIMENTS

Carry out three simple experiments and explain what happens.

2. STARS AND PLANETS

Find out some information about the stars and/or the planets, if possible using a telescope or a pair of binoculars, and show it to other Cub Scouts.

3. GROWING THINGS

Grow a plant and know what conditions are needed for plants to grow.

4. WEATHER

Keep a weather log for at least two weeks and display your findings.

5. NATURAL WORLD

Display something you have found out about the life-cycle and habitat of any bird, animal, fish, insect, tree or plant.

Creativity (Choose One)

1. ACTING

Contribute to and take part in a sketch or mime.

2. MUSIC

Take part in a performance by singing, playing a musical instrument or dancing.

3. PUPPETS

Contribute to, or take part in a puppet or shadow play.

4. **REPORTERS**

Contribute a story, report, poem or picture to a Group or local newsletter.

5. PAINTING AND DRAWING

Paint or draw some pictures or create a comic strip or series of cartoons.

6. TAKING PICTURES

Create an album of photographs or a slideshow of digital pictures or contribute to a video clip or film and show it to others.

7. CRAFTS

Make something using a craft method which is new to you, or make a model or kit to a good standard.

8. OVER TO YOU

Take part in any other form of entertainment or handcraft as agreed with your Leader.

My Community (Choose One)

1. LOCAL FEATURES

Show you know where the main features and landmarks are in your area.

2. LOCAL SURVEY

Help to carry out a survey of your area such as types of transport, buildings or facilities for the elderly, the disabled or children.

3. LOCAL HISTORY

Find out about any person or event, past or present, for which your area is well known for.

4. LOCAL TRANSPORT

Go on a trip with an adult using at least two models of local transport. Obtain a timetable from either a bus, train, ferry or airport terminal and show your Leader.

5. LOCAL VISIT

Take part in a visit to a local place of interest and find out how it serves the community.

6. LOCAL PEOPLE

Visit your neighbour or someone who lives or works in you area and find out what he or she does to help the community.

My Countries and Cultures (Choose One)

1. CUSTOMS AND TRADITIONS

Find out something about customs, traditions or crafts that are special to your area, religion or culture and share it with your Pack.

2. NATIONAL IDENTITY

Sing your National Anthem and recite your Pledge.

3. **FLAGS**

Know your National flag and Scout Flag and how to prepare it for flag break. Know the stories of your Nation's Founders associated with them.

4. NATIONAL CHARITY

Find out about an organisation that helps those in need in your country and do something to support it.

My Scout Promise

When you have finished most of the above requirements, talk to your Akela about how you have tried to put your **Scout Law** into practice in everything you have done. Take part in a Scout's Own service.

My Scout Family

- 1. Find out what type of activities Scouts do and know at least two of the badges and awards that they wear.
- 2. Take part in a District or Area event or join in an activity with Scouts or Extension Scouts.